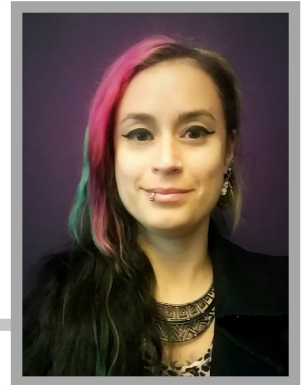


Suzy Riffel - Set Designer
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CURRICULUM VITAE

- Born and raised in Los Angeles, CA, but speaks fluent German
- Has over 10 years of international experience in the areas of: Theme Parks, Theatre, Events, Film, Television, Trade Shows, Exhibits, Retail, Commercials, and more
- Services Offered include: Set Design and Design Assistance; Design Presentation Packages for the Client; 3D Design/Visualization; CAD Drafting; Scenic Art; Graphic Design; Set Decoration/Set Dressing; Research/Mood Boards, and more.

PROFESSIONAL EXPERIENCE

FREELANCE - SET DESIGN	Berlin, Germany	12/2019 - present
● BACKSTAGE JONSCHER (Scenic Construction Company) - Scenic Artist: Set Painting and Sculpture for various theatrical productions		09/2022 - present
● "NORDISKTUR" at RULANTICA in RUST (Atelier Streublau) <i>Set Painter</i>		11/2022 - 02/2023
● BERLIN DUNGEON (Creative Studio Berlin) <i>Show Set Designer, Schematic Design and Production</i> - Attraction Design, CAD Layouts, Colored Elevations, Design Presentation		09/2021 - 09/2022
● MADAME TUSSAUDS BERLIN (Creative Studio Berlin) <i>Show Set Designer, Schematic Design and Production</i> - Attraction Design, CAD Layouts, Design Presentation		09/2021 - 08/2022
● NEW WAVE KREATIVMANUFAKTUR (Scenic Construction Company) <i>Project Lead, Set Design, Set Painting, 3D Visualization, Set Decoration and Set Dressing</i> - for Premiers, Television, Trade Shows, Events, Commercials and Retail Displays		04/2022 - 07/2022
● "WITCHES" BERLIN DUNGEON (Atelier Niesler) - Scenic Construction and Sculpture		03/2022
● CUBICLE #2 (Cubicle Project/Landesmusikrat Hamburg) <i>Scenic Designer</i> - Scenic Design and Realization for Interactive Installation in Berlin & Hamburg		01/2022 - 02/2022

More professional experience on the next page...

- **THEME PARK PROJECT** (Creative Studio Berlin) 10/2021 - 11/2021
Show Set Designer
 - Attraction Design, 3D Design, Park planning, CAD Layouts
- **ATTRAKTION! GmbH** 12/2020 - 10/2021
Designer
 - Interactive Prop Design, Exhibit Design, 3D Conceptual Design
- **"DER GREIF" TV SERIES** (Studio Babelsberg) 07/2021 - 08/2021
Scenic Painter
- **KARLS ERLEBNIS-DORF** (Marina Rütten) 11/2020 - 02/2021
Design Assistant
- **LINDWURMWEG** (Chris Lange) 09/2020 - 01/2021
Designer: Interior and Exterior Residential Design
 - CAD Layouts, 3D Modeling, Design Presentation
- **"CANDY COASTER" LAND OF LEGENDS** (Chris Lange) 04/2020
Show Set Designer
 - Attraction Design, CAD Layouts, Design Presentation
- **"MASHA & THE BEAR" LAND OF LEGENDS** (Mycotoo Europe) 01/2020 - 03/2020
Show Set Designer
 - Design Assistance, CAD Layouts, 3D Design, Design Presentation

FULL-TIME POSITIONS

Los Angeles Area

2014 - 2019

-
- **AMERICAN SCENIC for UNIVERSAL STUDIOS**, *Show Set Designer* 2015 - 2019
Position Description: Overall Design Assistance, Design Presentation, 3D Models/Texturing/ Rendering/Animation, CAD Drafting, and White Models for various design phases from "Blue Sky" (initial ideas) up until "Design Development" (getting ready to build)
Project Examples: Jurassic World Attraction (Universal Beijing), The Secret Life of Pets Attraction (Universal Hollywood), Minion Park (Universal Japan), Despicable Me Pier (Universal Beijing), Mario Kart Attraction (Universal Japan, Hollywood, Orlando), and more
Greatest Accomplishment: Getting to work on site together with the team at Universal, Japan
 - **THINKWELL DESIGN GROUP**, *Show Set Designer* 10/2014 - 05/2015
Position Description: Overall Design Assistance, CAD Drafting and 3D Models
Project Examples: Discovery Gardens (Interactive Garden Park in Paso Robles, CA), Facade Design for Cartoon Junction (Warner Brothers Theme Park, Abu Dhabi)
 - **RIVA CREATIVE**, *Show Set Designer* 01/2014 - 10/2014
Position Description: Entry Position Design Assistance and CAD Drafting
Project Examples: Various Attractions, Facades, Restaurants and Retail Spaces (Bollywood Parks, Dubai und Motion Gate Park, Dubai)

More professional experience on the next page...

FREELANCE - SET DESIGN

Los Angeles Area

2010 - 2017

Gary Kordan, Production Designer	- Research/Design Assistance	2012-2017
"Beautiful Corner," (Interactive Installation)	- Set Design	2016
"Key and Peele," Comedy Central, Seasons 2-5 (Television)	- Graphic Design	2013-2015
"Fear Station" (Halloween Labyrinth)	- Scenic Painting	2014
Jim Henson's "Creature Shop," Syfy (Television)	- Scenic Sculpture	2013
"McKenna" Talk Show with Simon Cowell (Television)	- Production Design	2013
-"The Lord of Venice," Sizzle with Kurt Russel (Television)	- Set Dressing	2013
"Quickdraw," Hulu (Television)	- Sign Painting	2013
"Eagle Heart," Cartoon Network (Television)	- Props/Costume Painting	2013
"Recipes for Disaster" (Television)	- Prop Fabrication	2013
"Haunted Hollywood Sports" (Halloween Labyrinth)	- Art Direction	2013
"Avenged Sevenfold, Hail to the King" (Live Concert Tour)	- Scenic Painting	2013
"BCBG Max Azria Group" (Fashion Photoshoots)	- Art Department	2013
"Glass Battles, The Singles, Normandie" (Band Photoshoots)	- Art Direction	2013
"ABC/Disney Touchstone Television Group" (Television)	- Coordination Internship	2012-2013
"Loss of Life," Hypershark/Journey Pictures (Film)	- Art Department	2012
"Sparks," Sideshow Productions (Film)	- Set Dressing	2012
Sideshow Productions (Various Television Commercials)	- Production Assistant	2012
"Workaholics," Comedy Central, Season 3 (Television)	- Art Department Internship	2012
"Haunted Midnights," Comedy Store on Sunset	- Design Assistance	2012
Spoonful Restaurant, Interior Design/Renovation	- Interior Paint Finishes	2012
Avery Schreiber Theatre, Lobby Renovation	- Interior Design/Painting	2011
"Beauty and the Beast," Margolis Performing Arts (Theatre)	- Scenic Art	2011
"I Ghost," Lyric Theatre (Theatre)	- Construction Assistance	2011
"Watson," Sacred Fools Theater (Theatre)	- Scenic Painting	2010

EDUCATION

Art Institute of California - Hollywood

2009-2013

Bachelor of Science, Set and Exhibit Design, (Valedictorian)

QUALIFICATIONS

Skills: 3D Modeling, Texturing, Rendering and Animation; Drafting, Design Presentation, Scenic Painting, Physical Models, Graphic Design, Motion Graphics, Concept Sketching, Set Decoration & Set Dressing, Prop Design/Fabrication, Research, simple Scenic Sculpture and Construction

Software: AutoCAD, Blender, Sketchup, Cinema 4D, 3D Studio Max, Adobe Photoshop, Illustrator, After Effects, Acrobat, Microsoft Office

LANGUAGES

English (native language) / German (fluent) / Spanish (conversational)